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ArticleTitle Distributed lifetime coverage optimization protocol in wireless sensor networks

Article Sub-Title

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Journal Name The Journal of Supercomputing

Corresponding Author	Family Name	Couturier
	Particle	
	Given Name	Raphaël
	Suffix	
	Division	FEMTO-ST Institute, UMR 6174 CNRS
	Organization	University Bourgogne Franche-Comté
	Address	Belfort, France
	Email	raphael.couturier@univ-fcomte.fr

Author	Family Name	Idrees
	Particle	
	Given Name	Ali Kadhum
	Suffix	
	Division	FEMTO-ST Institute, UMR 6174 CNRS
	Organization	University Bourgogne Franche-Comté
	Address	Belfort, France
	Division	Department of Computer Science
	Organization	University of Babylon
	Address	Babylon, Iraq
Email	ali.idness@edu.univ-fcomte.fr	

Author	Family Name	Deschinkel
	Particle	
	Given Name	Karine
	Suffix	
	Division	FEMTO-ST Institute, UMR 6174 CNRS
	Organization	University Bourgogne Franche-Comté
	Address	Belfort, France
	Email	karine.deschinkel@univ-fcomte.fr

Author	Family Name	Salomon
	Particle	
	Given Name	Michel
	Suffix	
	Division	FEMTO-ST Institute, UMR 6174 CNRS
	Organization	University Bourgogne Franche-Comté
Address	Belfort, France	

Email

michel.salomon@univ-fcomte.fr

Schedule

Received
Revised
Accepted

Abstract

One of the main research challenges faced in Wireless Sensor Networks (WSNs) is to preserve continuously and effectively the coverage of an area (or region) of interest to be monitored, while simultaneously preventing as much as possible a network failure due to battery-depleted nodes. In this paper, we propose a protocol, called distributed lifetime coverage optimization protocol (DiLCO), which maintains the coverage and improves the lifetime of a wireless sensor network. First, we partition the area of interest into subregions using a classical divide-and-conquer method. Our DiLCO protocol is then distributed on the sensor nodes in each subregion in a second step. To fulfill our objective, the proposed protocol combines two effective techniques: a leader election in each subregion, followed by an optimization-based node activity scheduling performed by each elected leader. This two-step process takes place periodically, to choose a small set of nodes remaining active for sensing during a time slot. Each set is built to ensure coverage at a low energy cost, allowing to optimize the network lifetime. Simulations are conducted using the discrete event simulator OMNET++. We refer to the characteristics of a Medusa II sensor for the energy consumption and the computation time. In comparison with two other existing methods, our approach is able to increase the WSN lifetime and provides improved coverage performances.

Keywords (separated by '-') Wireless sensor networks - Area coverage - Network lifetime - Optimization - Scheduling

Footnote Information

Distributed lifetime coverage optimization protocol in wireless sensor networks

Ali Kadhum Idrees^{1,2} · Karine Deschinkel¹ · Michel Salomon¹ · Raphaël Couturier¹

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Abstract One of the main research challenges faced in Wireless Sensor Networks (WSNs) is to preserve continuously and effectively the coverage of an area (or region) of interest to be monitored, while simultaneously preventing as much as possible a network failure due to battery-depleted nodes. In this paper, we propose a protocol, called distributed lifetime coverage optimization protocol (DiLCO), which maintains the coverage and improves the lifetime of a wireless sensor network. First, we partition the area of interest into subregions using a classical divide-and-conquer method. Our DiLCO protocol is then distributed on the sensor nodes in each subregion in a second step. To fulfill our objective, the proposed protocol combines two effective techniques: a leader election in each subregion, followed by an optimization-based node activity scheduling performed by each elected leader. This two-step process takes place periodically, to choose a small set of nodes remaining active for sensing during a time slot. Each set is built to ensure coverage at a low energy cost, allowing to optimize the network lifetime. Simulations are conducted using the discrete event simulator OMNET++. We refer to the characteristics of a Medusa II sensor for the energy consumption and the computation time. In comparison with two other existing methods,

✉ Raphaël Couturier
raphael.couturier@univ-fcomte.fr

Ali Kadhum Idrees
ali.idness@edu.univ-fcomte.fr

Karine Deschinkel
karine.deschinkel@univ-fcomte.fr

Michel Salomon
michel.salomon@univ-fcomte.fr

¹ FEMTO-ST Institute, UMR 6174 CNRS, University Bourgogne Franche-Comté, Belfort, France

² Department of Computer Science, University of Babylon, Babylon, Iraq

17 our approach is able to increase the WSN lifetime and provides improved coverage
18 performances.

19 **Keywords** Wireless sensor networks · Area coverage · Network lifetime ·
20 Optimization · Scheduling

21 1 Introduction

22 Energy efficiency is a crucial issue in wireless sensor networks (WSNs) since sensory
23 consumption, in order to maximize the network lifetime, represents the major difficulty
24 when designing WSNs. As a consequence, one of the scientific research challenges
25 in WSNs, which has been addressed by a large amount of literature during the last
26 few years, is the design of energy efficient approaches for coverage and connectivity
27 [7]. Coverage reflects how well a sensor field is monitored. On the one hand, we want
28 to monitor the area of interest in the most efficient way [19], which means that we
29 want to maintain the best coverage as long as possible. On the other hand, we want to
30 use as little energy as possible. Sensor nodes are battery powered with no means of
31 recharging or replacing, usually due to environmental (hostile or unpractical environ-
32 ments) or cost reasons. Therefore, it is desired that the WSNs are deployed with high
33 densities so as to exploit the overlapping sensing regions of some sensor nodes to save
34 energy by turning off some of them during the sensing phase to prolong the network
35 lifetime. A WSN can use various types of sensors such as [1,2]: thermal, seismic,
36 magnetic, visual, infrared, acoustic, and radar. These sensors are capable of observing
37 different physical conditions, such as temperature, humidity, pressure, speed, direc-
38 tion, movement, light, soil makeup, noise levels, presence or absence of certain kinds
39 of objects, and mechanical stress levels on attached objects. Consequently, there is a
40 wide range of WSN applications such as [25]: health-care, environment, agriculture,
41 public safety, military, transportation systems, and industry applications.

42 In this paper, we design a protocol that focuses on the area coverage problem with the
43 objective of maximizing the network lifetime. Our proposition, the distributed lifetime
44 coverage optimization (DiLCO) protocol, maintains the coverage and improves the
45 lifetime in WSNs. The area of interest is first divided into subregions using a divide-
46 and-conquer algorithm and an activity scheduling for sensor nodes is then planned
47 by the elected leader in each subregion. In fact, the nodes in a subregion can be seen
48 as a cluster where each node sends sensing data to the cluster head or the sink node.
49 Furthermore, the activities in a subregion/cluster can continue even if another cluster
50 stops due to too many node failures. Our DiLCO protocol considers periods, where a
51 period starts with a discovery phase to exchange information between sensors of the
52 same subregion, to choose in a suitable manner a sensor node (the leader) to carry out
53 the coverage strategy. In each subregion, the activation of the sensors for the sensing
54 phase of the current period is obtained by solving an integer program. The resulting
55 activation vector is broadcast by a leader to every node of its subregion.

56 Our previous paper [11] relies almost exclusively on the framework of the DiLCO
57 approach and the coverage problem formulation. In this paper, we made more realistic
58 simulations by taking into account the characteristics of a Medusa II sensor [23] to

59 measure the energy consumption and the computation time. We have implemented
 60 two other existing and distributed approaches (DESK [29], and GAF [31]) to compare
 61 their performances with our approach. We focused on DESK and GAF protocols for
 62 two reasons. First our protocol is inspired by both of them: DiLCO uses a regular
 63 division of the area of interest as in GAF and a temporal division in rounds as in
 64 DESK. Second, DESK and GAF are well-known protocols, easy to implement, and
 65 often used as references for comparison. We also focus on performance analysis based
 66 on the number of subregions.

67 The remainder of the paper continues with Sect. 2 where a review of some related
 68 works is presented. The next section describes the DiLCO protocol, followed in Sect. 4
 69 by the coverage model formulation which is used to schedule the activation of sensors.
 70 Section 5 shows the simulation results. The paper ends with a conclusion and some
 71 suggestions for further work in Sect. 6.

72 2 Literature review

73 In this section, we summarize some related works regarding the coverage problem and
 74 distinguish our DiLCO protocol from the works presented in the literature.

75 The most discussed coverage problems in literature can be classified into three types
 76 [15]: area coverage [18] where every point inside an area is to be monitored, target
 77 coverage [32] where the main objective is to cover only a finite number of discrete
 78 points called targets, and barrier coverage [13, 14] to prevent intruders from entering
 79 into the region of interest. In [8], authors transform the area coverage problem to the
 80 target coverage problem taking into account the intersection points among disks of
 81 sensors nodes or between disk of sensor nodes and boundaries. *In DiLCO protocol, the
 82 area coverage, i.e., the coverage of every point in the sensing region, is transformed
 83 to the coverage of a fraction of points called primary points.*

84 The major approach to extend network lifetime while preserving coverage is to
 85 divide/organize the sensors into a suitable number of set covers (disjoint or non-
 86 disjoint), where each set completely covers a region of interest, and to activate these set
 87 covers successively. The network activity can be planned in advance and scheduled for
 88 the entire network lifetime or organized in periods, and the set of active sensor nodes is
 89 decided at the beginning of each period [16]. Active node selection is determined based
 90 on the problem requirements (e.g., area monitoring, connectivity, power efficiency).
 91 For instance, Jaggi and Abouzeid [12] address the problem of maximizing network
 92 lifetime by dividing sensors into the maximum number of disjoint subsets, so that each
 93 subset can ensure both coverage and connectivity. A greedy algorithm is applied once
 94 to solve this problem and the computed sets are activated in succession to achieve the
 95 desired network lifetime. Vu [28], Padmavathy and Chitra [20], propose algorithms
 96 working in a periodic fashion where a cover set is computed at the beginning of
 97 each period. *Motivated by these works, DiLCO protocol works in periods, where each
 98 period contains a preliminary phase for information exchange and decisions, followed
 99 by a sensing phase where one cover set is in charge of the sensing task.*

100 Various approaches, including centralized, or distributed algorithms, have been
 101 proposed to extend the network lifetime. In distributed algorithms [22, 29, 33], infor-

102 mation is disseminated throughout the network and sensors decide cooperatively by
 103 communicating with their neighbors which of them will remain in sleep mode for a
 104 certain period of time. The centralized algorithms [4, 17, 36] always provide nearly or
 105 close to optimal solution, since the algorithm has global view of the whole network.
 106 But such a method has the disadvantage of requiring high communication costs, since
 107 the node (located at the base station) making the decision needs information from all
 108 the sensor nodes in the area and the amount of information can be huge. *In order to be*
 109 *suitable for large-scale network, in the DiLCO protocol, the area coverage is divided*
 110 *into several smaller subregions, and in each one, a node called the leader is in charge*
 111 *for selecting the active sensors for the current period.*

112 Our approach to select the leader node in a subregion is quite different from cluster
 113 head selection methods used in LEACH [10] or its variants [24]. Contrary to LEACH,
 114 the division of the area of interest is supposed to be performed before the leader
 115 election. Moreover, we assume that the sensors are deployed almost uniformly and
 116 with high density over the area of interest, so that the division is fixed and regular. As
 117 in LEACH, our protocol works in round fashion. In each round, during the pre-sensing
 118 phase, nodes make autonomous decisions. In LEACH, each sensor elects itself to be
 119 a cluster head, and each non-cluster head will determine its cluster for the round. In
 120 our protocol, nodes in the same subregion select their leader. In both protocols, the
 121 amount of remaining energy in each node is taken into account to promote the nodes
 122 that have the most energy to become leader. Contrary to the LEACH protocol where
 123 all sensors will be active during the sensing-phase, our protocol allows to deactivate
 124 a subset of sensors through an optimization process which significantly reduces the
 125 energy consumption.

126 A large variety of coverage scheduling algorithms has been developed. Many of
 127 the existing algorithms, dealing with the maximization of the number of cover sets,
 128 are heuristics. These heuristics involve the construction of a cover set by including
 129 in priority the sensor nodes which cover critical targets, that is to say targets that
 130 are covered by the smallest number of sensors [3, 36]. Other approaches are based
 131 on mathematical programming formulations [5, 17, 30, 34] and dedicated techniques
 132 (solving with a branch-and-bound algorithms available in optimization solver). The
 133 problem is formulated as an optimization problem (maximization of the lifetime or
 134 number of cover sets) under target coverage and energy constraints. Column generation
 135 techniques, well-known and widely practiced techniques for solving linear programs
 136 with too many variables, have also been used [6, 9, 26]. *In DiLCO protocol, each leader,*
 137 *in each subregion, solves an integer program with a double objective consisting in*
 138 *minimizing the overcoverage and limiting the undercoverage. This program is inspired*
 139 *from the work of [21] where the objective is to maximize the number of cover sets.*

140 3 Description of the DiLCO protocol

141 In this section, we introduce the DiLCO protocol which is distributed on each subregion
 142 in the area of interest. It is based on two efficient techniques: network leader election
 143 and sensor activity scheduling for coverage preservation and energy conservation
 144 applied periodically to efficiently maximize the lifetime in the network.

145 3.1 Assumptions and models

146 We consider a sensor network composed of static nodes distributed independently
 147 and uniformly at random. A high-density deployment ensures a high coverage ratio
 148 of the interested area at the start. The nodes are supposed to have homogeneous
 149 characteristics from a communication and a processing point of view, whereas they
 150 have heterogeneous energy provisions. Each node has access to its location thanks,
 151 either to a hardware component (like a GPS unit), or a location discovery algorithm.

152 We consider a boolean disk coverage model which is the most widely used sensor
 153 coverage model in the literature. Thus, since a sensor has a constant sensing range R_s ,
 154 every space points within a disk centered at a sensor with the radius of the sensing range
 155 are said to be covered by this sensor. We also assume that the communication range
 156 $R_c \geq 2R_s$. In fact, Zhang and Hou [35] proved that if the transmission range fulfills
 157 the previous hypothesis, a complete coverage of a convex area implies connectivity
 158 among the working nodes in the active mode.

159 For each sensor, we also define a set of points called primary points [11] to approx-
 160 imate the area coverage it provides, rather than working with a continuous coverage.
 161 Thus, a sensing disk corresponding to a sensor node is covered by its neighboring
 162 nodes if all its primary points are covered. Obviously, the approximation of coverage
 163 is more or less accurate according to the number of primary points.

164 3.2 Main idea

165 We start by applying a divide-and-conquer algorithm to partition the area of interest
 166 into smaller areas called subregions and then our protocol is executed simultaneously
 167 in each subregion. Sensor nodes are assumed to be deployed almost uniformly over
 168 the region and the subdivision of the area of interest is regular.

169 As shown in Fig. 1, the proposed DiLCO protocol is a periodic protocol where
 170 each period is decomposed into four phases: Information Exchange, Leader Election,
 171 Decision, and Sensing. For each period, there will be exactly one cover set in charge of
 172 the sensing task. A periodic scheduling is interesting because it enhances the robustness
 173 of the network against node failures. First, a node that has not enough energy to
 174 complete a period, or which fails before the decision is taken, will be excluded from
 175 the scheduling process. Second, if a node fails later, whereas it was supposed to
 176 sense the region of interest, it will only affect the quality of the coverage until the

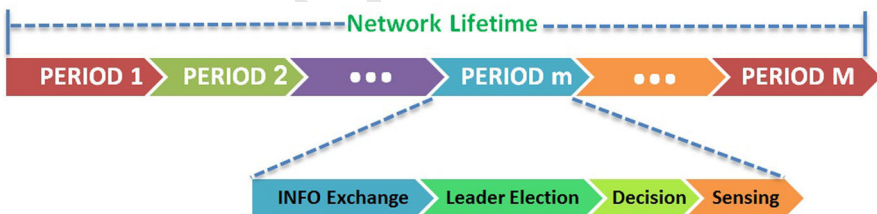


Fig. 1 DiLCO protocol

177 definition of a new cover set in the next period. Constraints, like energy consumption,
 178 can be easily taken into consideration since the sensors can update and exchange their
 179 information during the first phase. Let us notice that the phases before the sensing one
 180 (Information Exchange, Leader Election, and Decision) are energy consuming for all
 181 the nodes, even nodes that will not be retained by the leader to keep watch over the
 182 corresponding area.

183 During the execution of the DiLCO protocol, two kinds of packet will be used:

- 184 • INFO packet: sent by each sensor node to all the nodes inside a same subregion for
 185 information exchange.
- 186 • ActiveSleep packet: sent by the leader to all the nodes in its subregion to inform
 187 them to stay Active or to go Sleep during the sensing phase.

188 and each sensor node will have five possible status in the network:

- 189 • LISTENING: sensor is waiting for a decision (to be active or not);
- 190 • COMPUTATION: sensor applies the optimization process as leader;
- 191 • ACTIVE: sensor is active;
- 192 • SLEEP: sensor is turned off;
- 193 • COMMUNICATION: sensor is transmitting or receiving packet.

194 An outline of the protocol implementation is given in Algorithm 1 which describes
 195 the execution of a period by a node (denoted by s_j for a sensor node indexed by j).
 196 At the beginning, a node checks whether it has enough energy (its energy should be
 197 greater than a fixed threshold E_{th}) to stay active during the next sensing phase. If yes,
 198 it exchanges information with all the other nodes belonging to the same subregion:
 199 it collects from each node its position coordinates, remaining energy (RE_j), ID, and
 200 the number of one-hop neighbors still alive. INFO packet contains two parts: header
 201 and payload data. The sensor ID is included in the header, where the header size is
 202 8 bits. The data part includes position coordinates (64 bits), remaining energy (32
 203 bits), and the number of one-hop live neighbors (8 bits). Therefore, the size of the
 204 INFO packet is 112 bits. Once the first phase is completed, the nodes of a subregion
 205 choose a leader to take the decision based on the following criteria with decreasing
 206 importance: larger number of neighbors, larger remaining energy, and then in case of
 207 equality, larger index. After that, if the sensor node is leader, it will solve an integer
 208 program (see Sect. 4). This integer program contains boolean variables X_j where
 209 ($X_j = 1$) means that sensor j will be active in the next sensing phase. Only sensors
 210 with enough remaining energy are involved in the integer program (J is the set of all
 211 sensors involved). As the leader consumes energy (computation energy is denoted by
 212 E^{comp}) to solve the optimization problem, it will be included in the integer program
 213 only if it has enough energy to achieve the computation and to stay alive during the next
 214 sensing phase, that is to say if $RE_j > E^{comp} + E_{th}$. Once the optimization problem
 215 is solved, each leader will send an ActiveSleep packet to each sensor in the same
 216 subregion to indicate it if it has to be active or not. Otherwise, if the sensor is not the
 217 leader, it will wait for the ActiveSleep packet to know its state for the coming sensing
 218 phase.

Algorithm 1: DiLCO(s_j)

```

1 if  $RE_j \geq E_{th}$  then
2    $s_j.status = COMMUNICATION$ ;
3   Send  $INFO()$  packet to other nodes in the subregion;
4   Wait  $INFO()$  packet from other nodes in the subregion;
5    $LeaderID = Leader\ election$ ;
6   if  $s_j.ID = LeaderID$  then
7      $s_j.status = COMPUTATION$ ;
8      $\{(X_1, \dots, X_k, \dots, X_J)\} = Execute\ Integer\ Program\ Algorithm(J)$ ;
9      $s_j.status = COMMUNICATION$ ;
10    Send  $ActiveSleep()$  to each node  $k$  in subregion ;
11    Update  $RE_j$ ;
12  else
13     $s_j.status = LISTENING$ ;
14    Wait  $ActiveSleep()$  packet from the Leader;
15    Update  $RE_j$ ;
16 else
17   Exclude  $s_j$  from entering in the current sensing phase
    
```

4 Coverage problem formulation

We formulate the coverage optimization problem with an integer program. The objective function consists in minimizing the undercoverage and the overcoverage of the area as suggested in [21]. The area coverage problem is expressed as the coverage of a fraction of points called primary points. Details on the choice and the number of primary points can be found in [11]. The set of primary points is denoted by P and the set of alive sensors by J . As we consider a boolean disk coverage model, we use the boolean indicator α_{jp} which is equal to 1 if the primary point p is in the sensing range of the sensor j . The binary variable X_j represents the activation or not of the sensor j . So we can express the number of active sensors that cover the primary point p by $\sum_{j \in J} \alpha_{jp} * X_j$. We deduce the overcoverage denoted by Θ_p of the primary point p :

$$\Theta_p = \begin{cases} 0 & \text{if the primary point } p \text{ is not covered,} \\ \left(\sum_{j \in J} \alpha_{jp} * X_j \right) - 1 & \text{otherwise.} \end{cases} \quad (1)$$

More precisely, Θ_p represents the number of active sensor nodes minus one that cover the primary point p . In the same way, we define the undercoverage variable U_p of the primary point p as:

$$U_p = \begin{cases} 1 & \text{if the primary point } p \text{ is not covered,} \\ 0 & \text{otherwise.} \end{cases} \quad (2)$$

Author Proof

236 There is, of course, a relationship between the three variables X_j , Θ_p , and U_p which
 237 can be formulated as follows:

$$238 \quad \sum_{j \in J} \alpha_{jp} X_j - \Theta_p + U_p = 1, \quad \forall p \in P \quad (3)$$

239 If the point p is not covered, $U_p = 1$, $\sum_{j \in J} \alpha_{jp} X_j = 0$ and $\Theta_p = 0$ by definition,
 240 so the equality is satisfied. On the contrary, if the point p is covered, $U_p = 0$, and
 241 $\Theta_p = \left(\sum_{j \in J} \alpha_{jp} X_j \right) - 1$.

242 Our coverage optimization problem can then be formulated as follows:

$$243 \quad \begin{cases} \min \sum_{p \in P} (w_\theta \Theta_p + w_U U_p) \\ \text{subject to :} \\ \sum_{j \in J} \alpha_{jp} X_j - \Theta_p + U_p = 1, & \forall p \in P \\ \Theta_p \in \mathbb{N}, & \forall p \in P \\ U_p \in \{0, 1\}, & \forall p \in P \\ X_j \in \{0, 1\}, & \forall j \in J \end{cases} \quad (4)$$

244 The objective function is a weighted sum of overcoverage and undercoverage. The goal
 245 is to limit the overcoverage to activate a minimal number of sensors while simultane-
 246 ously preventing undercoverage. By choosing w_U much larger than w_θ , the coverage
 247 of a maximum of primary points is ensured. Then for the same number of covered
 248 primary points, the solution with a minimal number of active sensors is preferred.

249 5 Protocol evaluation

250 5.1 Simulation framework

251 To assess the performance of our DiLCO protocol, we have used the discrete event
 252 simulator OMNeT++ [27] to run different series of simulations. Table 1 gives the
 253 chosen parameters setting.

Table 1 Relevant parameters
for network initializing

Parameter	Value
Sensing field	$(50 \times 25) \text{ m}^2$
Nodes number	50, 100, 150, 200 and 250 nodes
Initial energy	500–700 J
Sensing period	60 min
E_{th}	36 J
R_s	5 m
w_Θ	1
w_U	$ P ^2$

Table 2 Energy consumption model

Sensor status	MCU	Radio	Sensing	Power (mW)
Listening	ON	ON	ON	20.05
Active	ON	OFF	ON	9.72
Sleep	OFF	OFF	OFF	0.02
Computation	ON	ON	ON	26.83

254 Simulations with five different node densities going from 50 to 250 nodes were
 255 performed considering each time 25 randomly generated networks to obtain exper-
 256 imental results which are relevant. The nodes are deployed on a field of interest of
 257 $(50 \times 25) m^2$ in such a way that they cover the field with a high coverage ratio.

258 We chose as energy consumption model the one proposed by [29] and based on [23]
 259 with slight modifications. The energy consumed by the communications is added and
 260 the part relative to a variable sensing range is removed. We also assume that the nodes
 261 have the characteristics of the Medusa II sensor node platform [23]. A sensor node
 262 typically consists of four units: a MicroController Unit, an Atmels AVR ATmega103L
 263 in case of Medusa II, to perform the computations; a communication (radio) unit able
 264 to send and receive messages; a sensing unit to collect data; and a power supply which
 265 provides the energy consumed by node. Except the battery, all the other units can
 266 be switched off to save energy according to the node status. Table 2 summarizes the
 267 energy consumed (in milliWatt per second) by a node for each of its possible status.

268 Less influent energy consumption sources like when turning on the radio, starting
 269 the sensor node, changing the status of a node, etc., will be neglected for the sake of
 270 simplicity. Each node saves energy by switching off its radio once it has received its
 271 decision status from the corresponding leader (it can be itself). As explained previously
 272 in Sect. 3.2, two kinds of packets for communication are considered in our protocol:
 273 INFO packet and ActiveSleep packet. To compute the energy needed by a node to
 274 transmit or receive such packets, we use the equation giving the energy spent to send a
 275 1-bit-content message defined in [23] (we assume symmetric communication costs),
 276 and we set their respective size to 112 and 24 bits. The energy required to send or
 277 receive a 1-bit-content message is thus equal to 0.2575 mW.

278 Each node has an initial energy level, in Joules, which is randomly drawn in [500–
 279 700]. If its energy provision reaches a value below the threshold $E_{th} = 36$ J, the
 280 minimum energy needed for a node to stay active during one period, it will no longer
 281 take part in the coverage task. This value corresponds to the energy needed by the
 282 sensing phase, obtained by multiplying the energy consumed in active state (9.72 mW)
 283 by the time in seconds for one period (3600 s), and adding the energy for the pre-sensing
 284 phases. According to the interval of initial energy, a sensor may be active during at
 285 most 20 periods.

286 In the simulations, we introduce the following performance metrics to evaluate the
 287 efficiency of our approach:

- 288 • *Network lifetime*: We define the network lifetime as the time until the coverage
 289 ratio drops below a predefined threshold. We denote by $Lifetime_{95}$ (respectively,
 290 $Lifetime_{50}$) the amount of time during which the network can satisfy an area

coverage greater than 95 % (respectively 50 %). We assume that the sensor network can fulfill its task until all its nodes have been drained of their energy or it becomes disconnected. Network connectivity is crucial because an active sensor node without connectivity towards a base station cannot transmit any information regarding an observed event in the area that it monitors.

- *Coverage ratio (CR)*: It measures how well the WSN is able to observe the area of interest. In our case, we discretized the sensor field as a regular grid, which yields the following equation to compute the coverage ratio:

$$CR(\%) = \frac{n}{N} \times 100.$$

where n is the number of covered grid points by active sensors of every subregions during the current sensing phase and N is the total number of grid points in the sensing field. In our simulations, we have a layout of $N = 51 \times 26 = 1326$ grid points.

- *Energy consumption*: Energy consumption (EC) can be seen as the total amount of energy consumed by the sensors during $Lifetime_{95}$ or $Lifetime_{50}$, divided by the number of periods. Formally, the computation of EC can be expressed as follows:

$$EC = \frac{\sum_{m=1}^M (E_m^{\text{com}} + E_m^{\text{list}} + E_m^{\text{comp}} + E_m^{\text{a}} + E_m^{\text{s}})}{M},$$

where M corresponds to the number of periods. The total amount of energy consumed by the sensors (EC) comes through taking into consideration four main energy factors. The first one, denoted E_m^{com} , represents the energy consumption spent by all the nodes for wireless communications during period m . E_m^{list} , the next factor, corresponds to the energy consumed by the sensors in LISTENING status before receiving the decision to go active or sleep in period m . E_m^{comp} refers to the energy needed by all the leader nodes to solve the integer program during a period. Finally, E_m^{a} and E_m^{s} indicate the energy consumed by the whole network in the sensing phase (active and sleeping nodes).

5.2 Performance analysis

In this subsection, we first focus on the performance of our DiLCO protocol for different numbers of subregions. We consider partitions of the WSN area into 2, 4, 8, 16, and 32 subregions. Thus, the DiLCO protocol is declined in five versions: DiLCO-2, DiLCO-4, DiLCO-8, DiLCO-16, and DiLCO-32. Simulations without partitioning the area of interest, cases which correspond to a centralized approach, are not presented because they require high execution times to solve the integer program and, therefore, consume too much energy.

We compare our protocol to two other approaches. The first one, called DESK and proposed by [29], is a fully distributed coverage algorithm. The second one, called GAF [31], consists in dividing the region into fixed squares. During the decision phase, in each square, one sensor is chosen to remain active during the sensing phase.

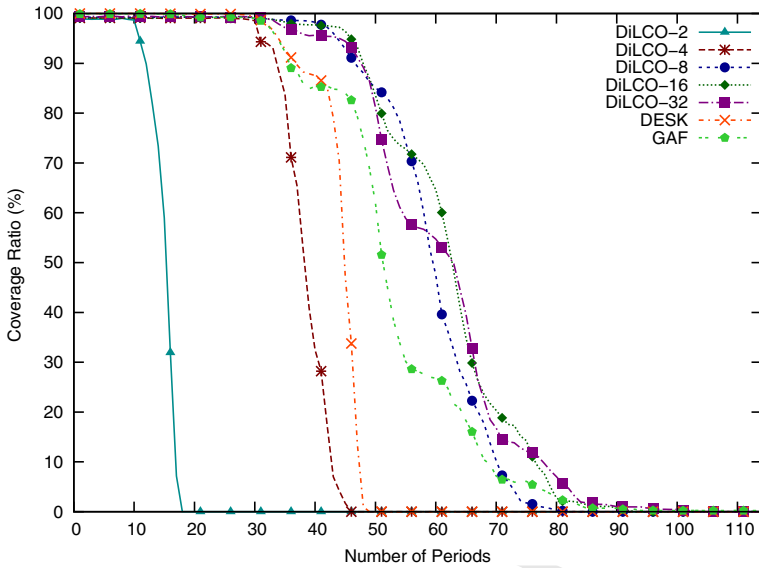


Fig. 2 Coverage ratio

329 5.2.1 Coverage ratio

330 Figure 2 shows the average coverage ratio for 150 deployed nodes. It can be seen that
 331 both DESK and GAF provide a coverage ratio which is slightly better compared to
 332 DiLCO in the first 30 periods. This can be easily explained by the number of active
 333 nodes: the optimization process of our protocol activates less nodes than DESK or GAF,
 334 resulting in a slight decrease of the coverage ratio. In case of DiLCO-2 (respectively
 335 DiLCO-4), the coverage ratio exhibits a fast decrease with the number of periods
 336 and reaches zero value in period 18 (respectively 46), whereas the other versions of
 337 DiLCO, DESK, and GAF ensure a coverage ratio above 50 % for subsequent periods.
 338 We believe that the results obtained with these two methods can be explained by a
 339 high consumption of energy and we will check this assumption in the next subsection.

340 Concerning DiLCO-8, DiLCO-16, and DiLCO-32, these methods seem to be more
 341 efficient than DESK and GAF, since they can provide the same level of coverage
 342 (except in the first periods where DESK and GAF slightly outperform them) for a
 343 greater number of periods. In fact, when our protocol is applied with a large number
 344 of subregions (from 8 to 32 regions), it activates a restricted number of nodes, and
 345 thus enables the extension of the network lifetime.

346 5.2.2 Energy consumption

347 Based on the results shown in Fig. 2, we focus on the DiLCO-16 and DiLCO-32
 348 versions of our protocol, and we compare their energy consumption with the DESK and
 349 GAF approaches. For each sensor node, we measure the energy consumed according
 350 to its successive status, for different network densities. We denote by *Protocol/50*

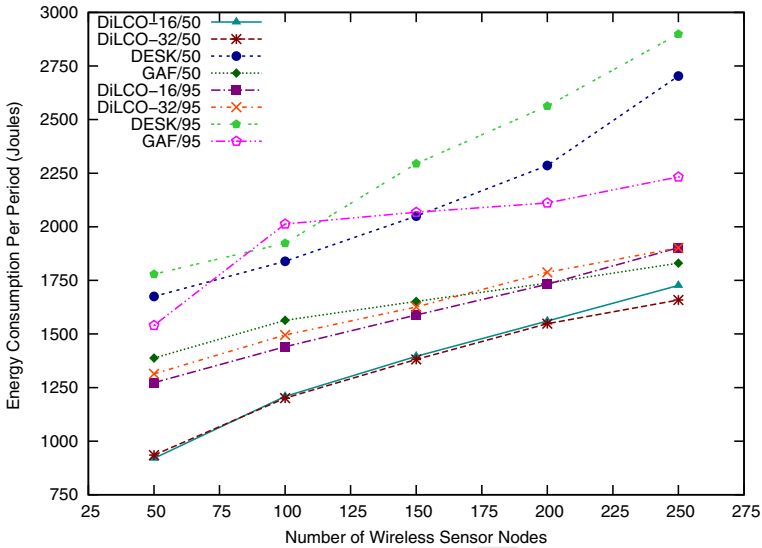


Fig. 3 Energy consumption per period

351 (respectively, *Protocol/95*) the amount of energy consumed while the area coverage
 352 is greater than 50 % (respectively 95 %), where *Protocol* is one of the four protocols
 353 we compare. Figure 3 presents the energy consumptions observed for network sizes
 354 going from 50 to 250 nodes. Let us notice that the same network sizes will be used
 355 for the different performance metrics.

356 The results depict the good performance of the different versions of our protocol.
 357 Indeed, the protocols DiLCO-16/50, DiLCO-32/50, DiLCO-16/95, and DiLCO-32/95
 358 consume less energy than their DESK and GAF counterparts for a similar level of area
 359 coverage. This observation reflects the larger number of nodes set active by DESK
 360 and GAF.

361 Now, if we consider a same protocol, we can notice that the average consumption
 362 per period increases slightly for our protocol when increasing the level of coverage and
 363 the number of node, whereas it increases more largely for DESK and GAF. In case of
 364 DiLCO, it means that even if a larger network allows to improve the number of periods
 365 with a minimum coverage level value, this improvement has a higher energy cost per
 366 period due to communication overhead and a more difficult optimization problem.
 367 However, in comparison with DESK and GAF, our approach has a reasonable energy
 368 overcost.

369 5.2.3 Execution time

370 Another interesting point to investigate is the evolution of the execution time with
 371 the size of the WSN and the number of subregions. Therefore, we report for every
 372 version of our protocol the average execution times in seconds needed to solve the
 373 optimization problem for different WSN sizes. The execution times are obtained on a

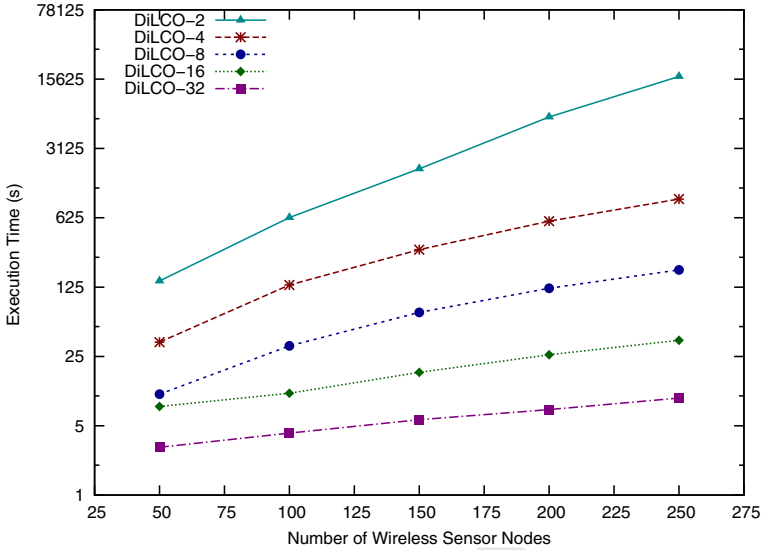


Fig. 4 Execution time in seconds

374 laptop DELL which has an Intel Core i3 2370 M (2.4 GHz) dual core processor and
 375 an MIPS rating equal to 35330. The corresponding execution times on a MEDUSA
 376 II sensor node are then extrapolated according to the MIPS rate of the Atmels AVR
 377 ATmega103L microcontroller (6 MHz), which is equal to 6, by multiplying the laptop
 378 times by $(\frac{35330}{2} \times \frac{1}{6})$. The expected times on a sensor node are reported in Fig. 4.

379 Figure 4 shows that DiLCO-32 has very low execution times in comparison with
 380 other DiLCO versions, because the activity scheduling is tackled by a larger number of
 381 leaders and each leader solves an integer problem with a limited number of variables
 382 and constraints. Conversely, DiLCO-2 requires to solve an optimization problem with
 383 half of the network nodes and thus presents a high execution time. Nevertheless, if
 384 we refer to Fig. 2, we observe that DiLCO-32 is slightly less efficient than DiLCO-16
 385 to maintain as long as possible high coverage. In fact an excessive subdivision of the
 386 area of interest prevents it to ensure a good coverage, especially on the borders of the
 387 subregions. Thus, the optimal number of subregions can be seen as a trade-off between
 388 execution time and coverage performance.

389 5.2.4 Network lifetime

390 In the next figure, the network lifetime is illustrated. Obviously, the lifetime increases
 391 with the network size, whatever the considered protocol, since the correlated node
 392 density also increases. A high network density means a high node redundancy which
 393 allows to turn off many nodes and thus to prolong the network lifetime.

394 As highlighted in Fig. 5, when the coverage level is relaxed (50 %) the network
 395 lifetime also improves. This observation reflects the fact that the higher the coverage
 396 performance, the more nodes must be active to ensure the wider monitoring. For a

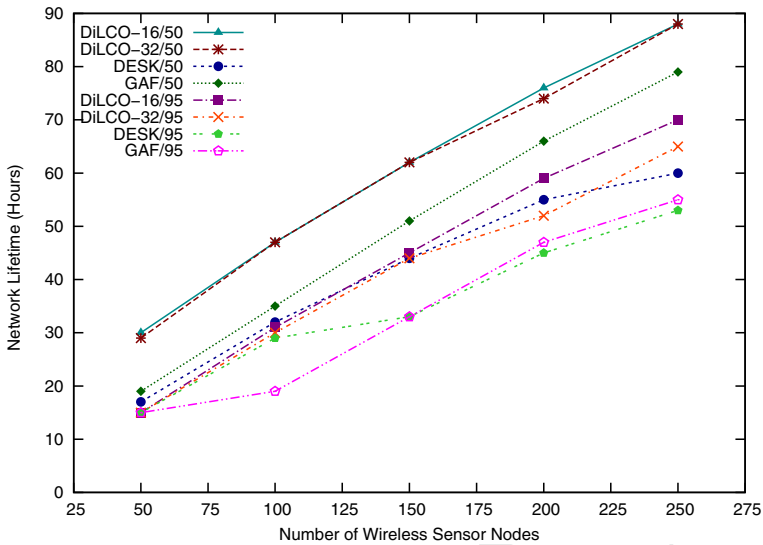


Fig. 5 Network lifetime

397 similar level of coverage, DiLCO outperforms DESK and GAF for the lifetime of
 398 the network. More specifically, if we focus on the larger level of coverage (95 %)
 399 in the case of our protocol, the subdivision in 16 subregions seems to be the most
 400 appropriate.

401 6 Conclusion and future work

402 A crucial problem in WSN is to schedule the sensing activities of the different nodes
 403 to ensure both coverage of the area of interest and longer network lifetime. The inher-
 404 ent limitations of sensor nodes, in energy provision, communication and computing
 405 capacities, require protocols that optimize the use of the available resources to fulfill
 406 the sensing task. To address this problem, this paper proposes a two-step approach.
 407 Firstly, the field of sensing is divided into smaller subregions using the concept of
 408 divide-and-conquer method. Secondly, a distributed protocol called distributed life-
 409 time coverage optimization is applied in each subregion to optimize the coverage and
 410 lifetime performances. In a subregion, our protocol consists in electing a leader node
 411 which will then perform a sensor activity scheduling. The challenges include how
 412 to select the most efficient leader in each subregion and the best representative set
 413 of active nodes to ensure a high level of coverage. To assess the performance of our
 414 approach, we compared it with two other approaches using many performance metrics
 415 like coverage ratio or network lifetime. We have also studied the impact of the number
 416 of subregions chosen to subdivide the area of interest, considering different network
 417 sizes. The experiments show that increasing the number of subregions improves the
 418 lifetime. The more subregions there are, the more robust the network is against ran-
 419 dom disconnection resulting from dead nodes. However, for a given sensing field and

network size, there is an optimal number of subregions. Therefore, in case of our simulation context a subdivision in 16 subregions seems to be the most relevant. The optimal number of subregions will be investigated in the future.

Acknowledgments As a Ph.D. student, Ali Kadhum IDREES would like to gratefully acknowledge the University of Babylon-IRAQ for the financial support and Campus France for the received support. This paper is also partially funded by the Labex ACTION program (contract ANR-11-LABX-01-01).

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