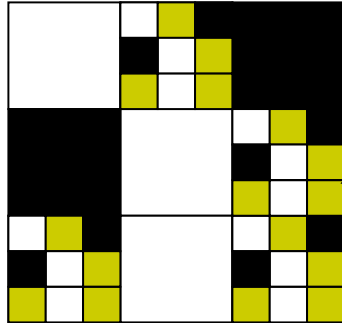


*Scale n*



*Scale n + 1*

