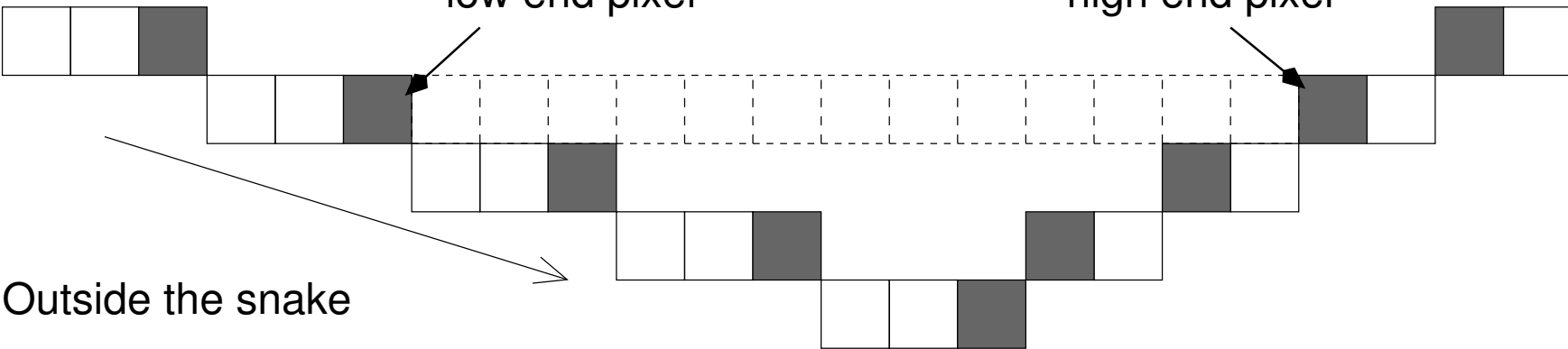


Inside the snake

low end pixel

high end pixel



Outside the snake

□ pixels with null contributions

■ pixels with non-null contributions