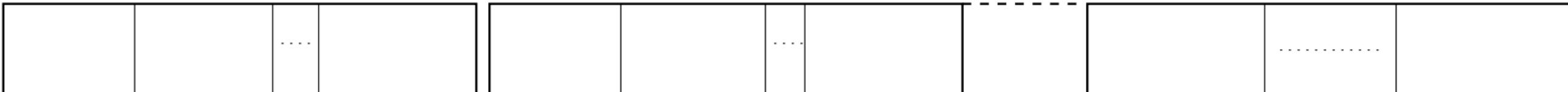


row i of the image
in GPU global mem



prefixsums
in GPU shared mem

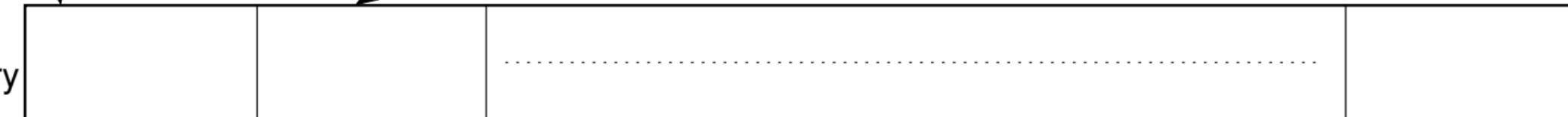


to GPU global memory

to GPU global memory

to GPU global memory

in GPU global memory



one parallel prefixsum per block