

*number of
pixels (%)*

60

50

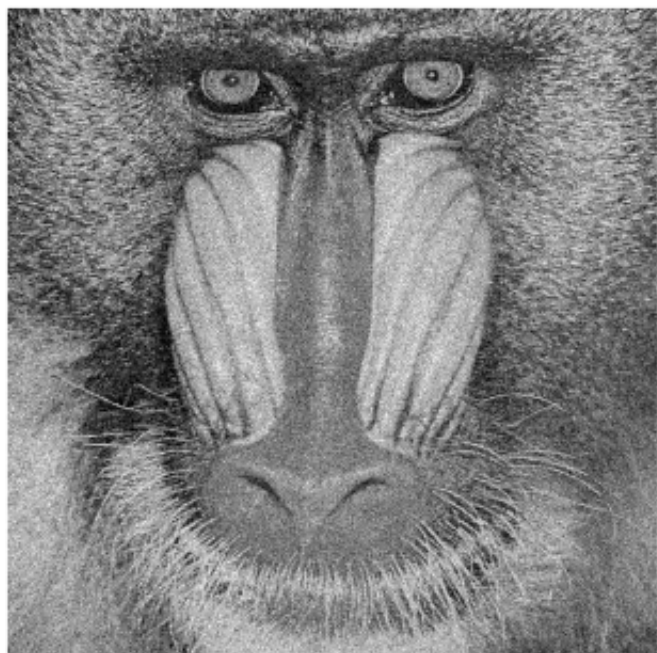
40

30

20

10

0



0 22.5 45.0

*angular difference
(degree)*