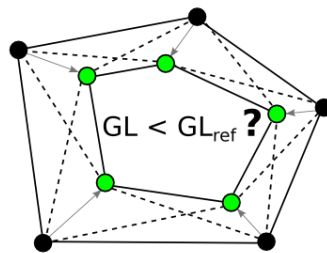
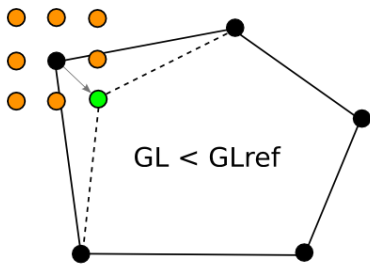
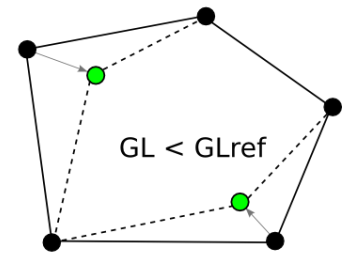


SEGMENTATION⁽¹⁵⁾

Parallélisation du *Snake* polygonal sur GPU



tous les noeuds
en parallèle



les noeuds pairs/impairs
en parallèle

- position courante
- position envisagée
- position validée